

TRAILS AND BIKEWAYS

The City of Coeur d'Alene provides over 60 miles of pathways, lanes and routes on which cyclists and pedestrians can enjoy the diverse destinations and activities provided by this wonderful place to work and play. With another 70 miles planned for future development Coeur d'Alene has become the top regional destination for recreational activities.

This map highlights existing pedestrian/bike paths including:

- 1. Multi-use paved and separated trails indicated by red lines
- 2. Painted bicycle lanes indicated by yellow lines
- 3. Shared Roadways indicated by purple lines
- 4. Bike Routes indicated by green lines
- 5. The Centennial Trail indicated by a light blue line. Consists of both multi-use paths and bike lanes
- 6. The Prairie Trail indicated by a dark blue line
- 7. Hiking Trails indicated by brown lines

The Centennial Trail is open to the general public and is available for events. To reserve the trail for a special event contact the Coeur d'Alene Parks Department at (208) 769-2252 PLEASE REPORT UNSAFE CONDITIONS

TIPS FOR BICYCLE SAFETY Rules of the Road

Always wear a helmet.

The majority of accidents happen at intersections and driveways. So be alert.

Inspect your bike. Don't let a break down ruin your day.

Ride on the right side of the road traveling in the direction of traffic. Never ride facing traffic.

Use hand signals.

Lock your bike when not in use.

When using a paved multi-use trail, never exceed 15 mph. Trails are intended for mixed use and high rates of speed endangers others. If you must travel faster, use the street.

Ride in single file and alert other users when over-taking them.

Assume other bicyclists and motorists don't see you.

Be alert, courteous and predictable.

When biking at night use a headlight, a rear reflector and wear reflective clothing.

Sponsored by: The Cd'A Ped/Bike Committee

and The Cd'A Parks Department

COEUR D'ALENE BIKE WAYS



Experience Coeur d'Alene by





CONTACT US: (208) 292-5766 www.cdaidparks.org Coeur d'Alene Parks Department

